Control System Studio Training - EDM Converter

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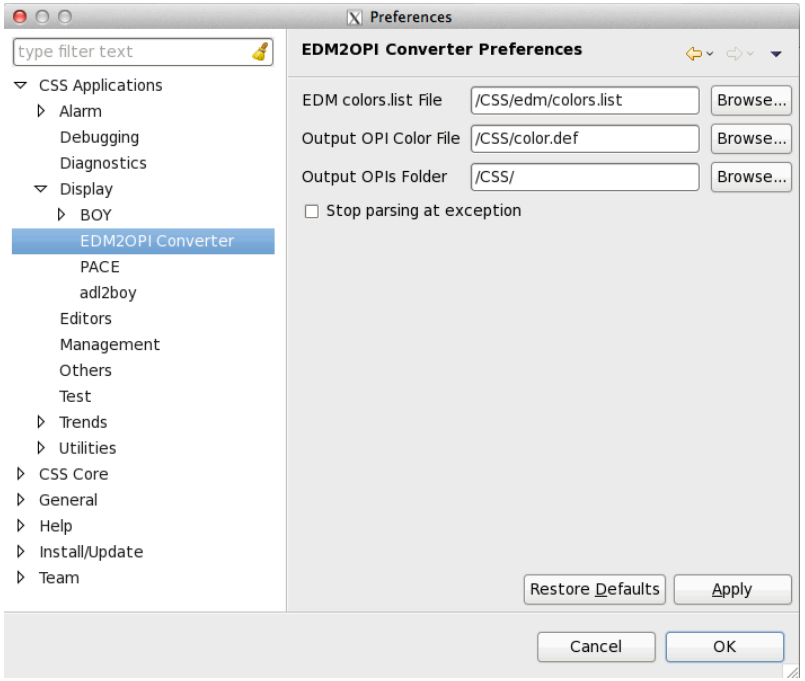
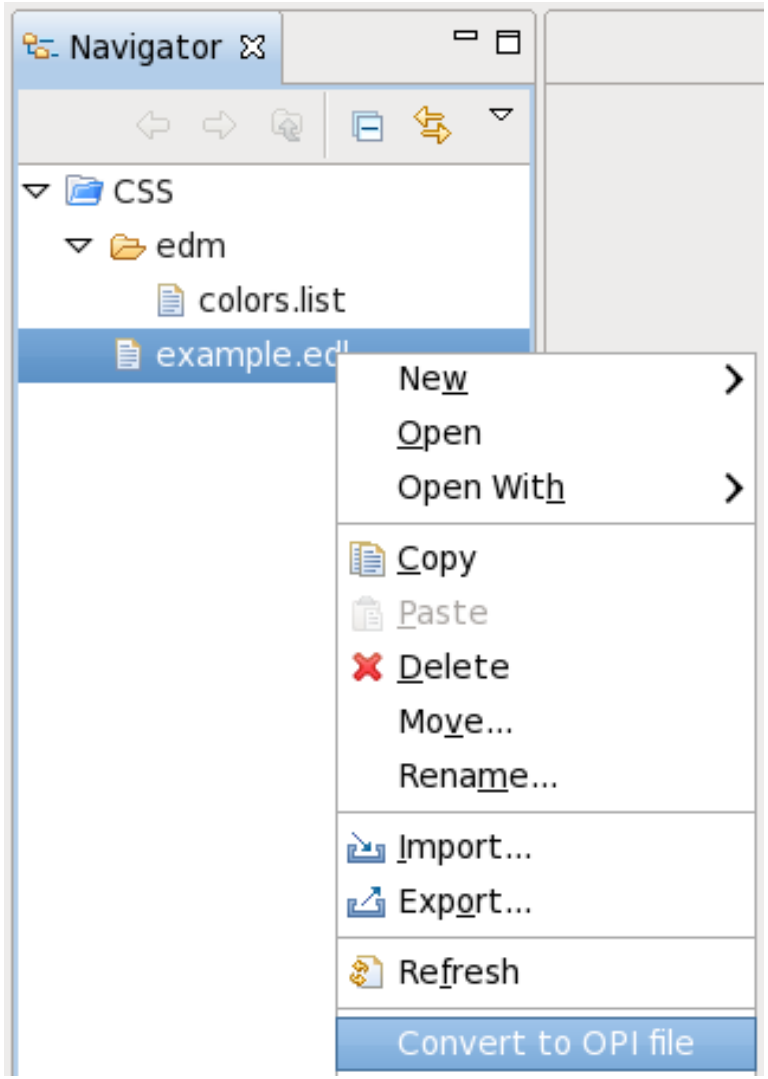
So far...

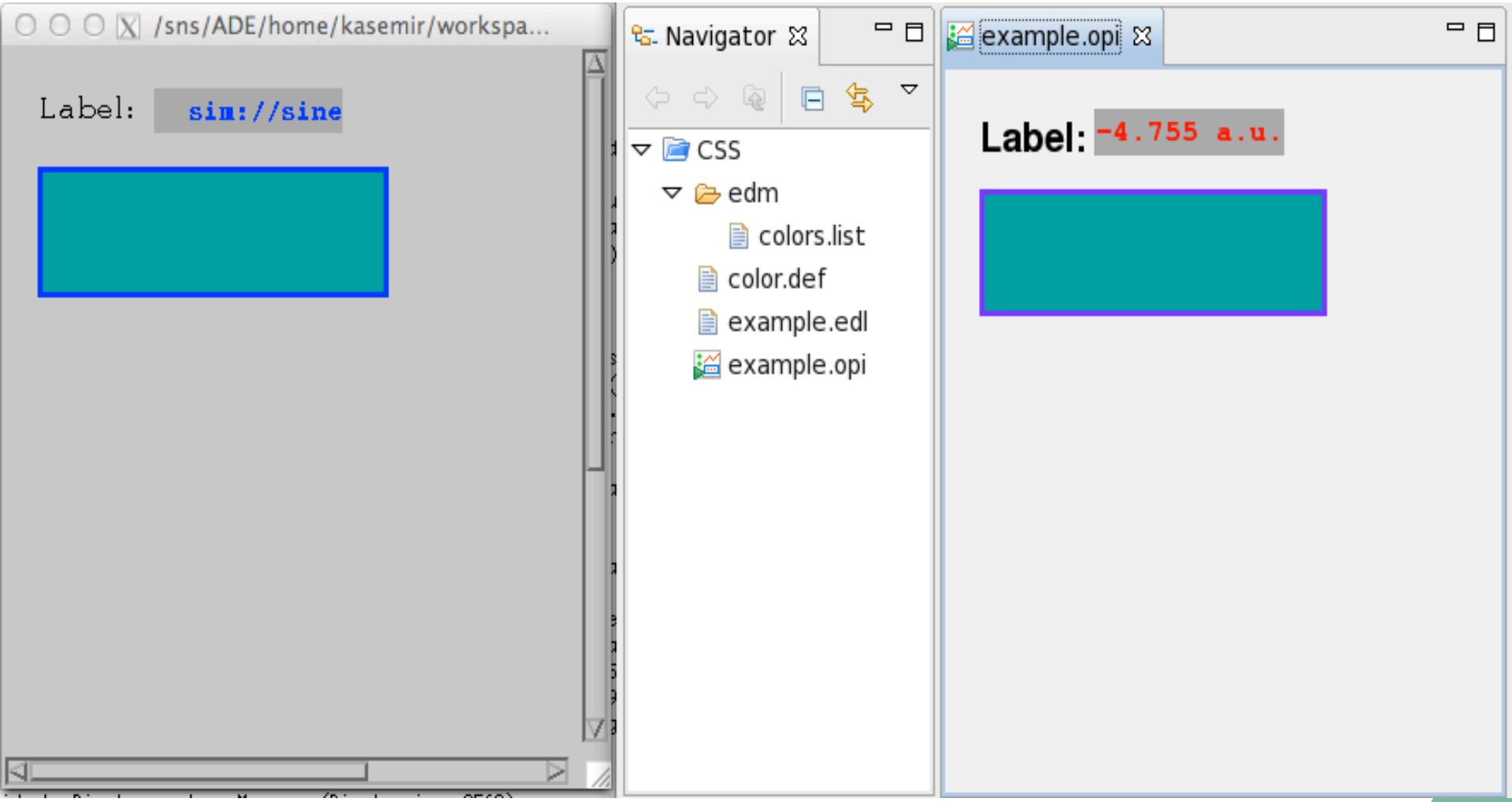
- **John Hammonds (APS): MEDM-to-BOY (*.adl to *.opi) converter**
  - **Somewhat usable. 'Asyn' for example includes auto-converted displays.**
- **SNS contract w/ Cosylab: EDM-to-BOY (*.edl to *.opi) framework**
  - **Only includes widget mapping for Label, TextUpdate, Rectangle.**

Usage

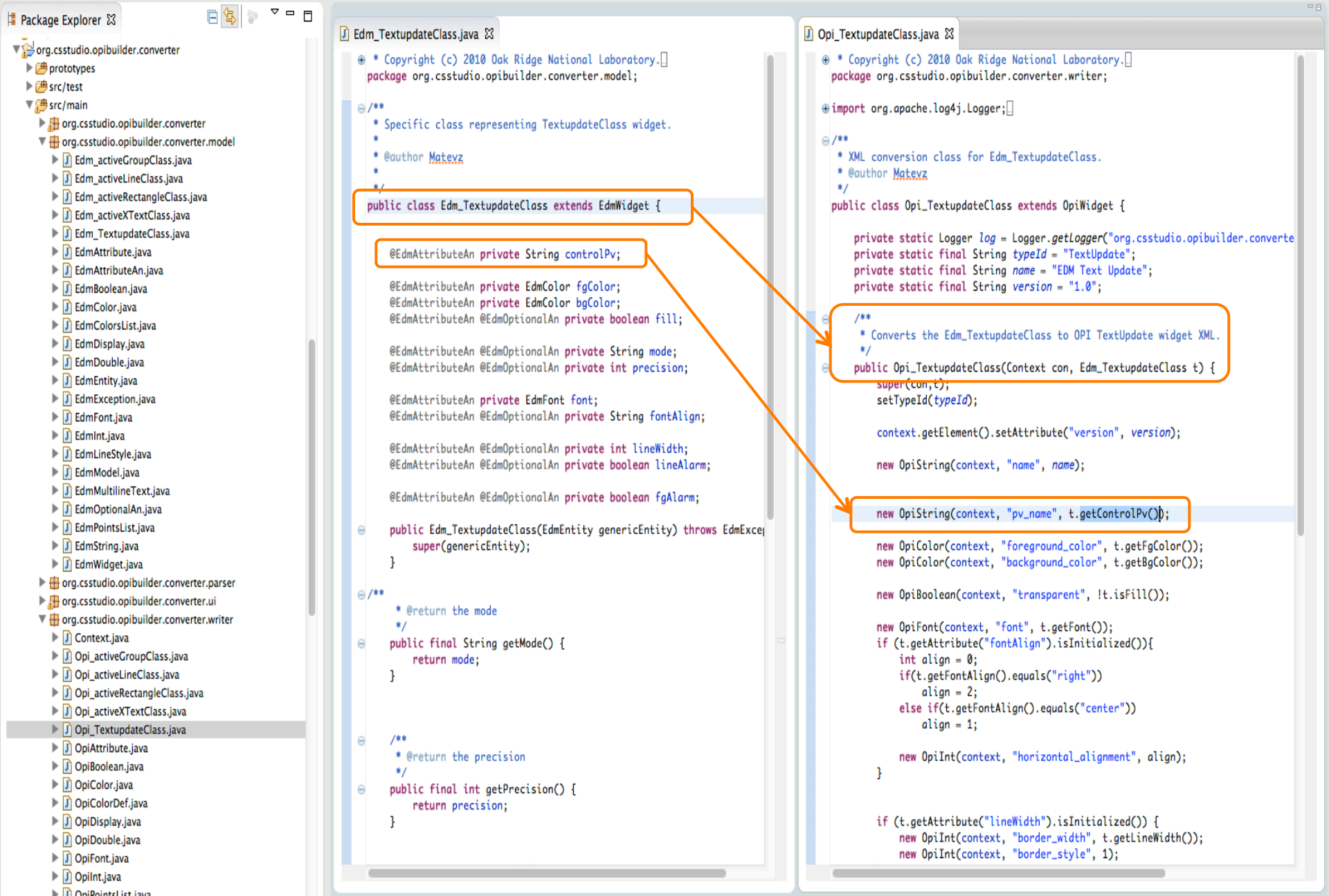




Result



Fundamentally, Easy to Extend



What Should be Easy

- Add most widget types
- Add basic intelligence:
  - Replace EDM ‘visibility’ with BOY ‘Rule’

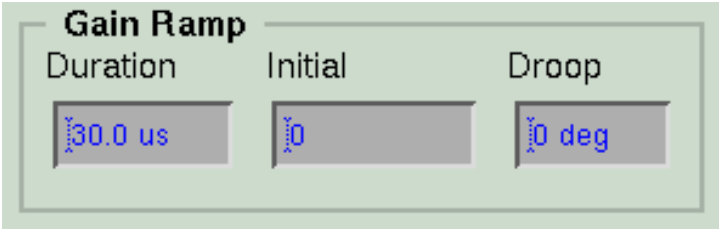
What's Impossible

- "Tabs" simulated by invisible Message Buttons writing to local PVs, …
- Rectangles that are really meant to create a "Group"
- Invisible related display buttons that could now be "actions" attached to visible widgets

Groups

‘Group’ in EDM:

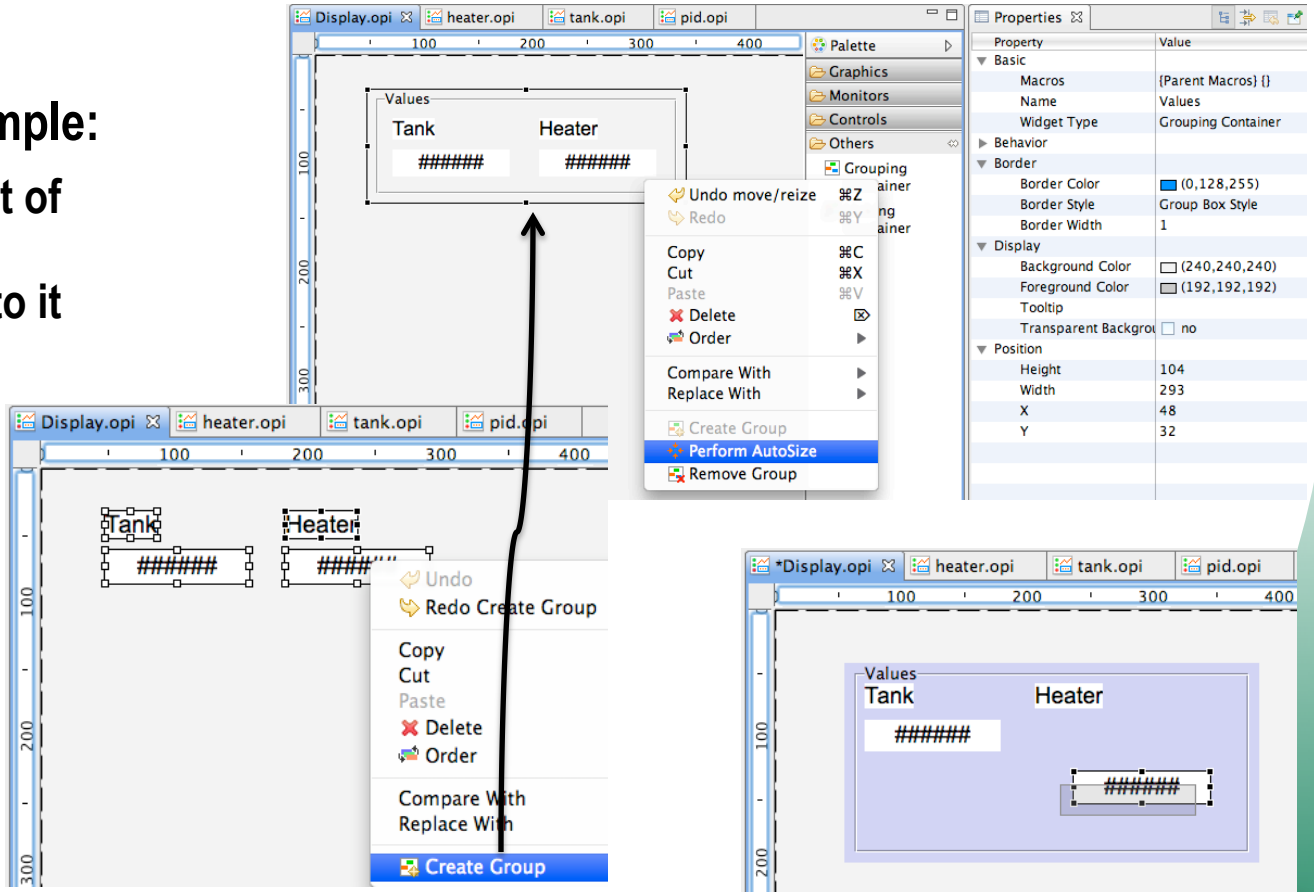
1. Rectangle around widgets
2. Label on top of Rectangle for group name



Looks OK, hard to edit/move

Grouping Container Example:

1. Create from context of selected widgets, or drop widgets into it
2. Configure name, move, (auto-)size, even remove.
3. When moving widgets, highlight indicates if they’re still ‘inside’ container

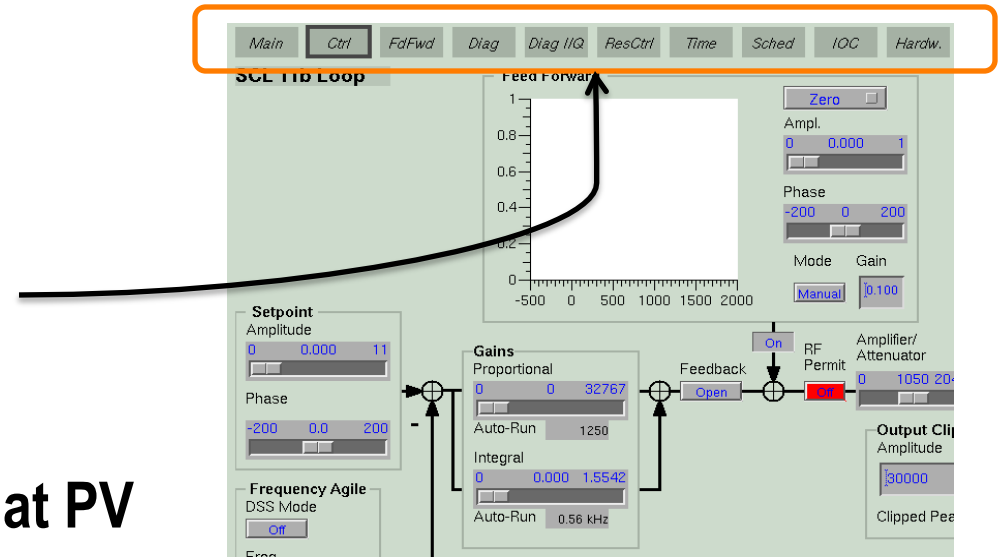


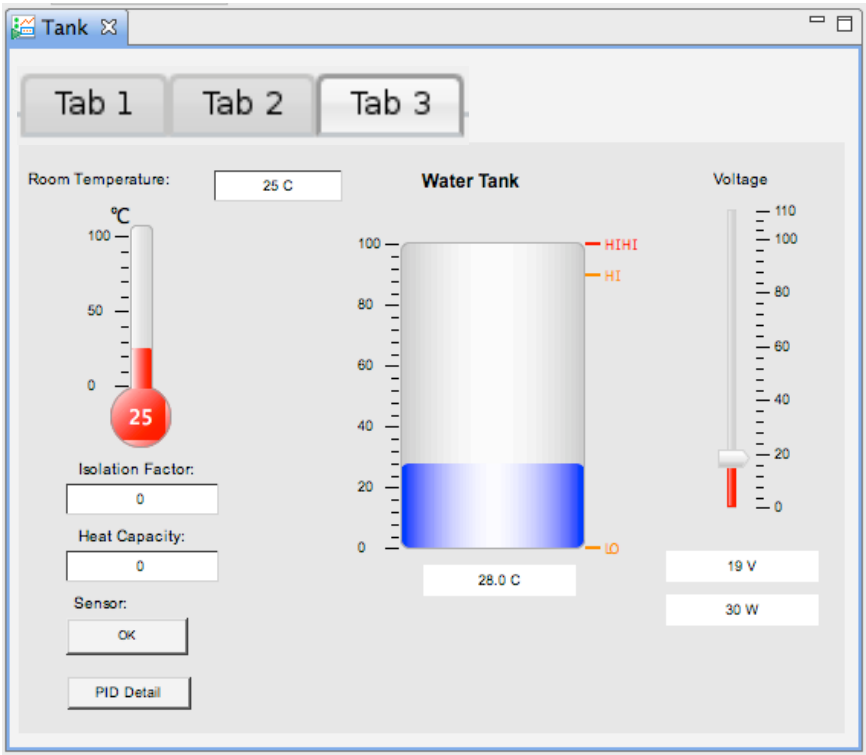
Optical feedback when moving widget in group

Tabs

EDM:

1. Invisible button writes to local PV
2. Rectangle etc. show/hide depending on value of that PV
3. Embedded display shows different file depending on PV





BOY: Tabbing Container

Summary

Decent skeleton, yet still just a skeleton.

Eagerly awaiting people with time to add all the widget conversion code.